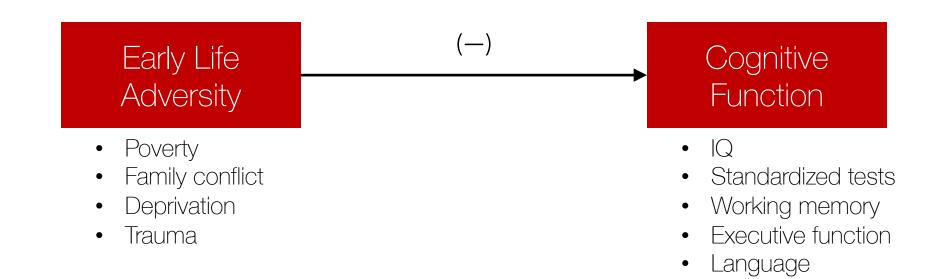
### Childhood Unpredictability and Cognitive Abilities

The Sensitized-Specialization Hypothesis

Ethan Young

# The Deficit Model:

### $\mathsf{Bad} \to \mathsf{Bad}$



(Blair et al., 2011; Bradley & Corwyn, 2002; Farah et al., 2006; Hackman et al., 2014)

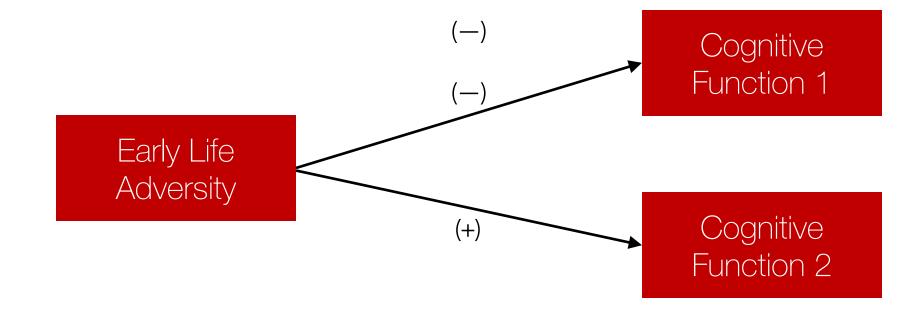
# Adaptation-Based Model:

- The Deficit Model presents a one-sided story
- Evolutionary-developmental theory suggests cognition is *shaped* by early experiences
- Early adversity should specialize the mind rather than universally impair it

(Ellis, Bianchi, Griskevicius, & Frankenhuis, 2016; Frankenhuis & de Weerth, 2013)

### $Bad \rightarrow Different$

Can early adversity enhance specific cognitive abilities?



(Ellis et al., 2016; Frankenhuis & de Weerth 2013; Mittal, Griskevicius, Simpson, Sung, & Young, 2015)

### Early Adversity: Environmental Unpredictability

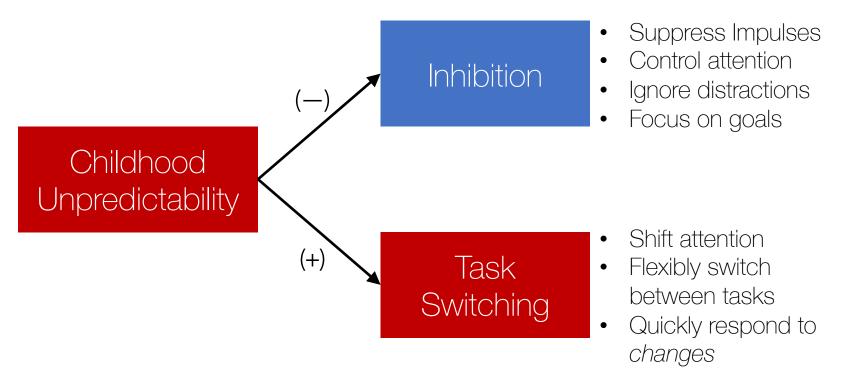
- Unforeseeable environmental fluctuations
- Inconsistency in physical and social environment
- Difficult to predict the future

When I was younger than 10...

- things were often chaotic in my house
- people often moved in and out of my house on a pretty random basis
- I had a hard time knowing what my parent(s) or other people in my house were going to say or do from day-to-day

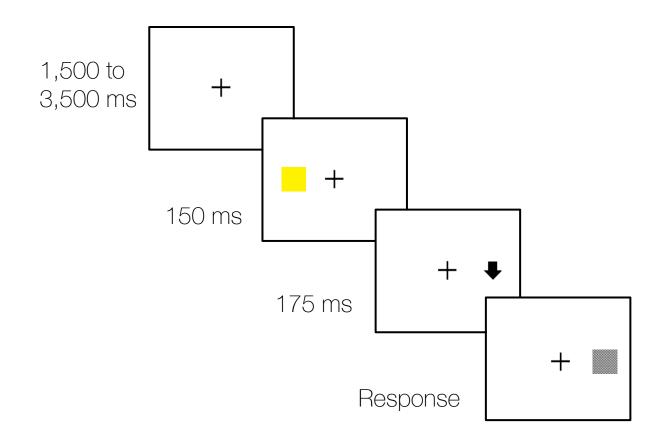
### Unpredictability & Executive Function

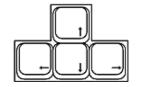
# Ability to guide and manage complex behavior toward goals



(Mittal, Griskevicius, Simpson, Sung, & Young, 2015)

# Inhibition





# Task-Switching

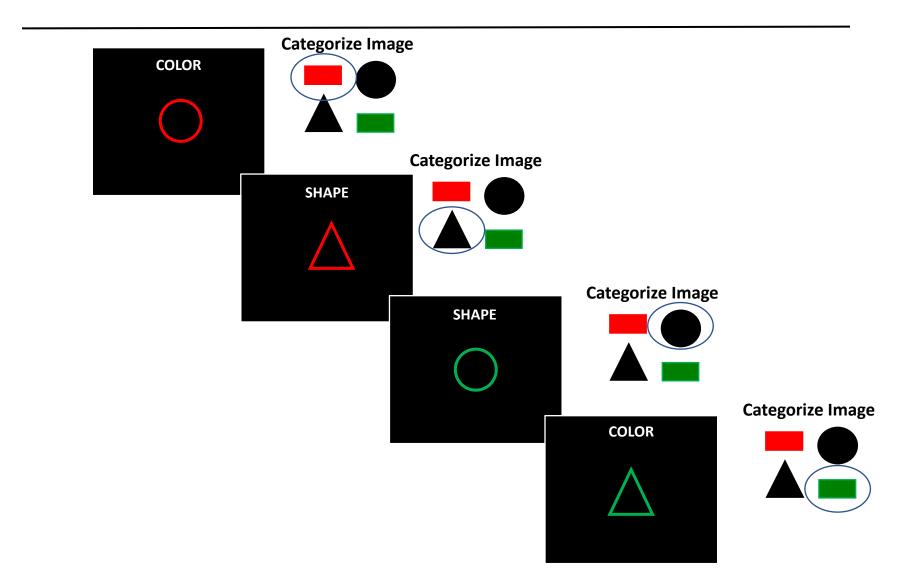
#### Color or Shape Task

Participant sees Circle OR Triangle that is **Red** OR **Green** 

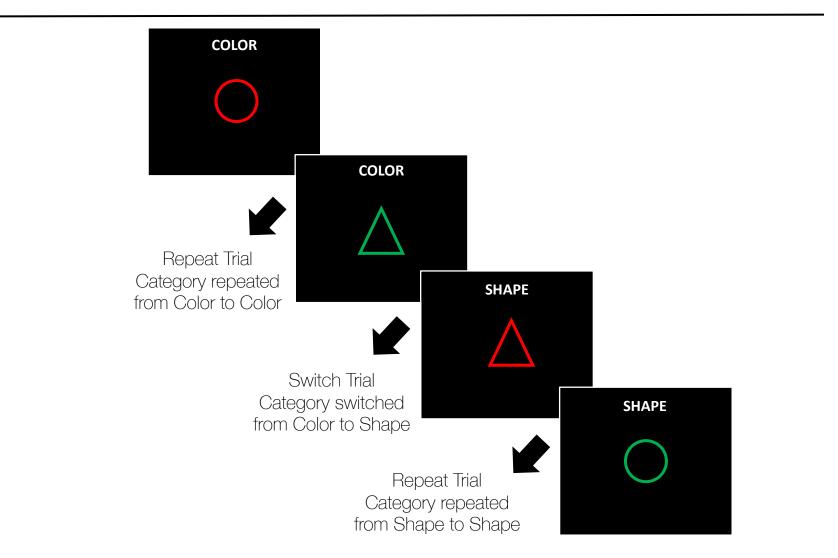
**COLOR** 

Categorized image according to Shape OR Color

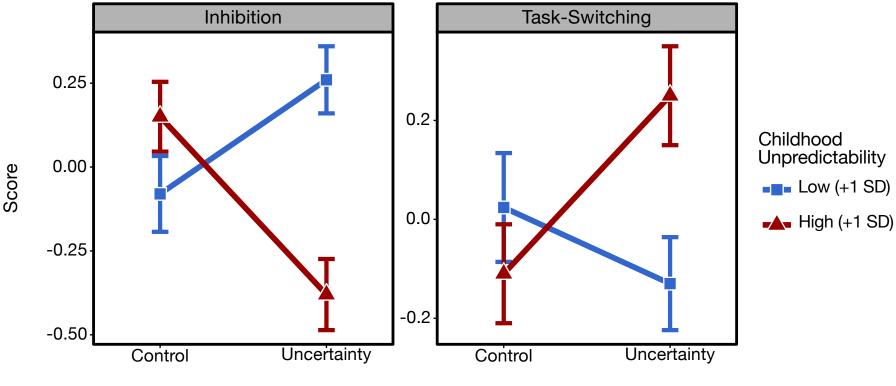
## Task-Switching



# Task-Switching



#### **Childhood Unpredictability and Executive Functions**



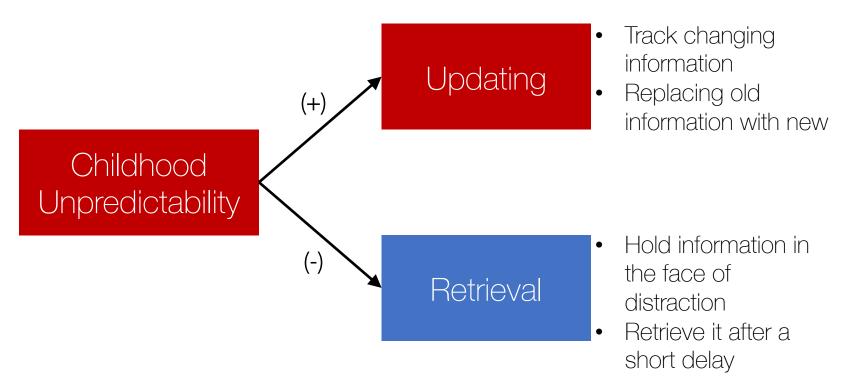
**Experimental Condition** 

# Sensitized-Specialization

Developmentally specialized abilities become *sensitized* to manifest under particular conditions later in life.

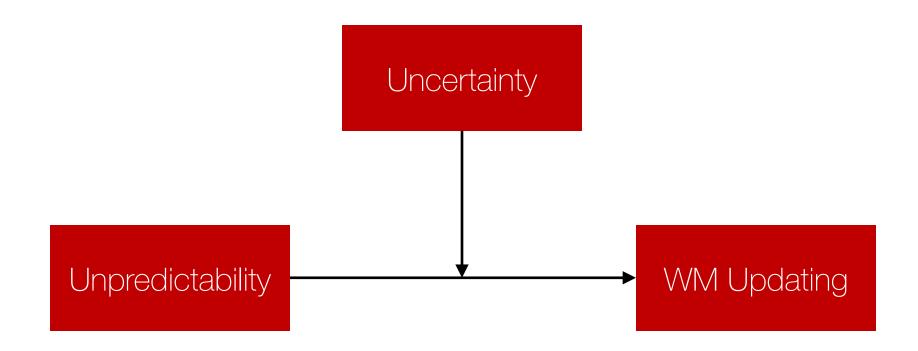
### Unpredictability & Working Memory

Working memory is a multi-faceted cognitive system designed for interacting with information over relatively short time-periods

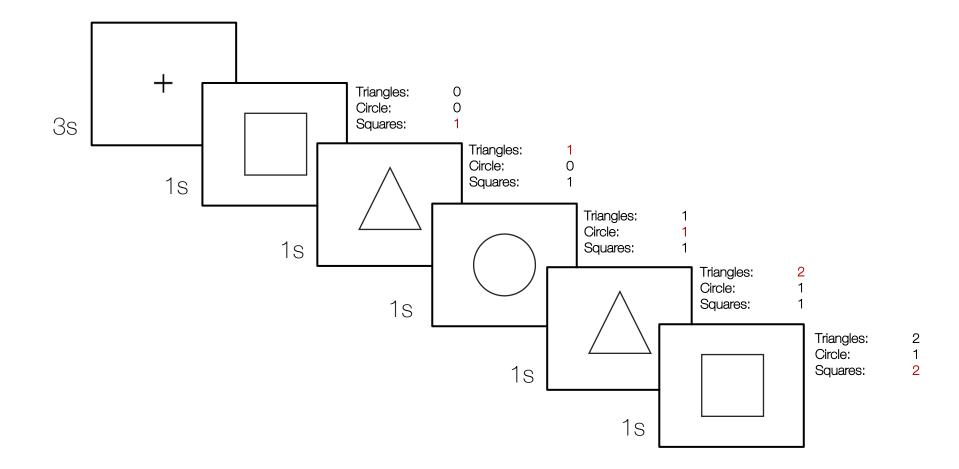


(Young, Griskevicius, Simpson, Waters, & Mittal, under review)

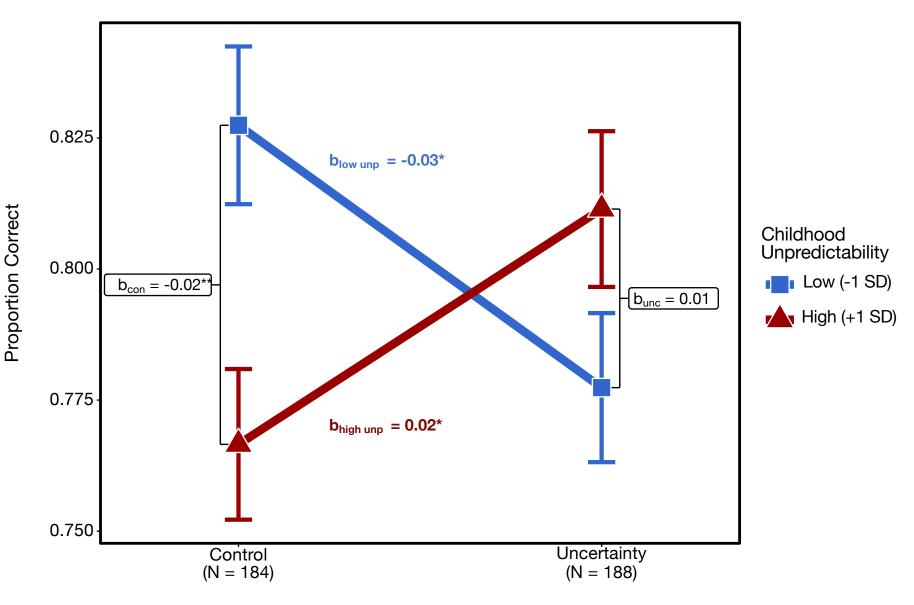
### Sensitized-Specialization: Working Memory Updating



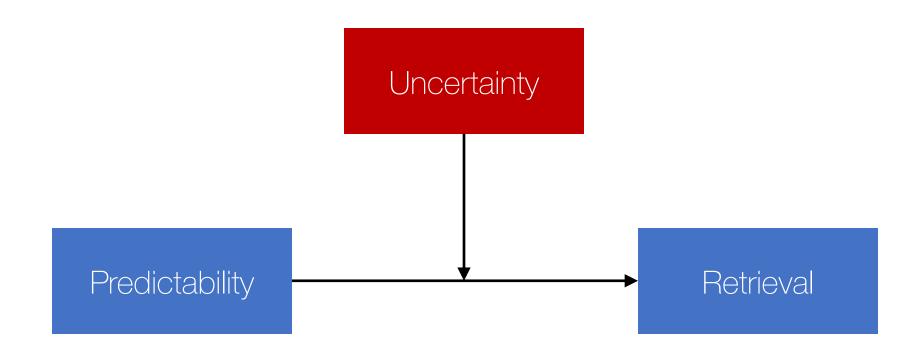
# Continuous Counters



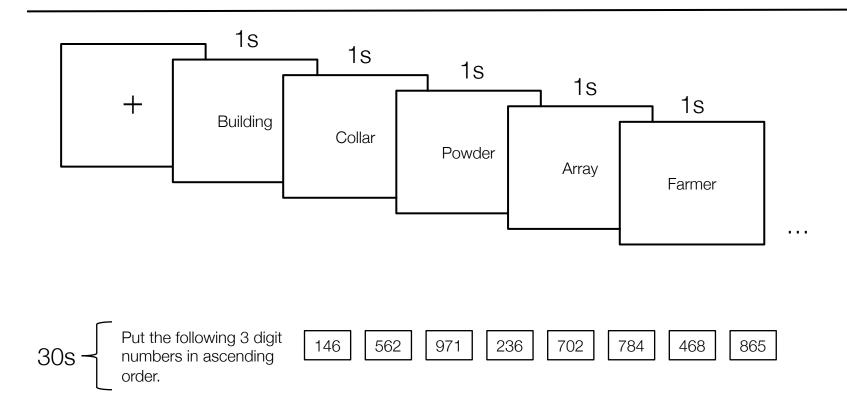
#### **Experiment 1: Working Memory Updating (N=372)**



### Sensitized-Specialization: Working Memory Retrieval

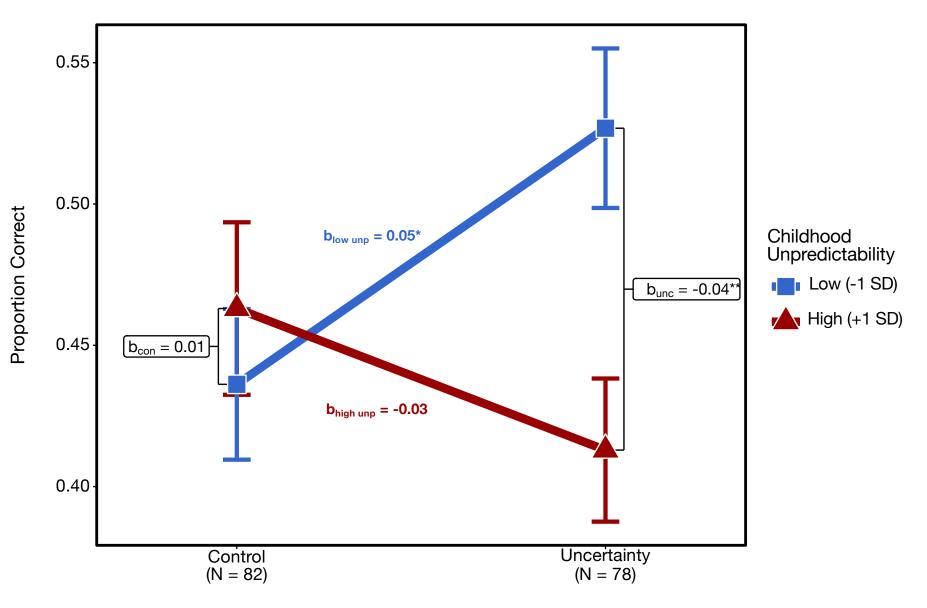


### WM Retrieval



Recall (any order)

#### **Experiment 2: Working Memory Retrieval (N=160)**



# Summary

Predictable Environments Unpredictable Environments

 Adapting to the same challenges across time and space  Adapting to different challenges across time and space

Inhibition

• Task-Switching

- Working Memory Retrieval
- Working Memory Updating

# Sensitized-Specialization

- Specialized abilities are context specific
- Cues of environmental uncertainty bring specialized cognitive abilities online
- *Both* unpredictable and predictable childhood environments show evidence for sensitized-specialization

# Limitations and Future Directions

- Longitudinal data (ideally genetically informed) data are needed to appropriately test these questions
- Why are some abilities sensitized and specialized?
  - What is the mechanism behind uncertainty primes?
  - What are the psychological, physiological, and/or affective mechanisms responsible for sensitization?
- Is there a more general "stress-adapted cognitive phenotype" that is shaped by early adversity?

